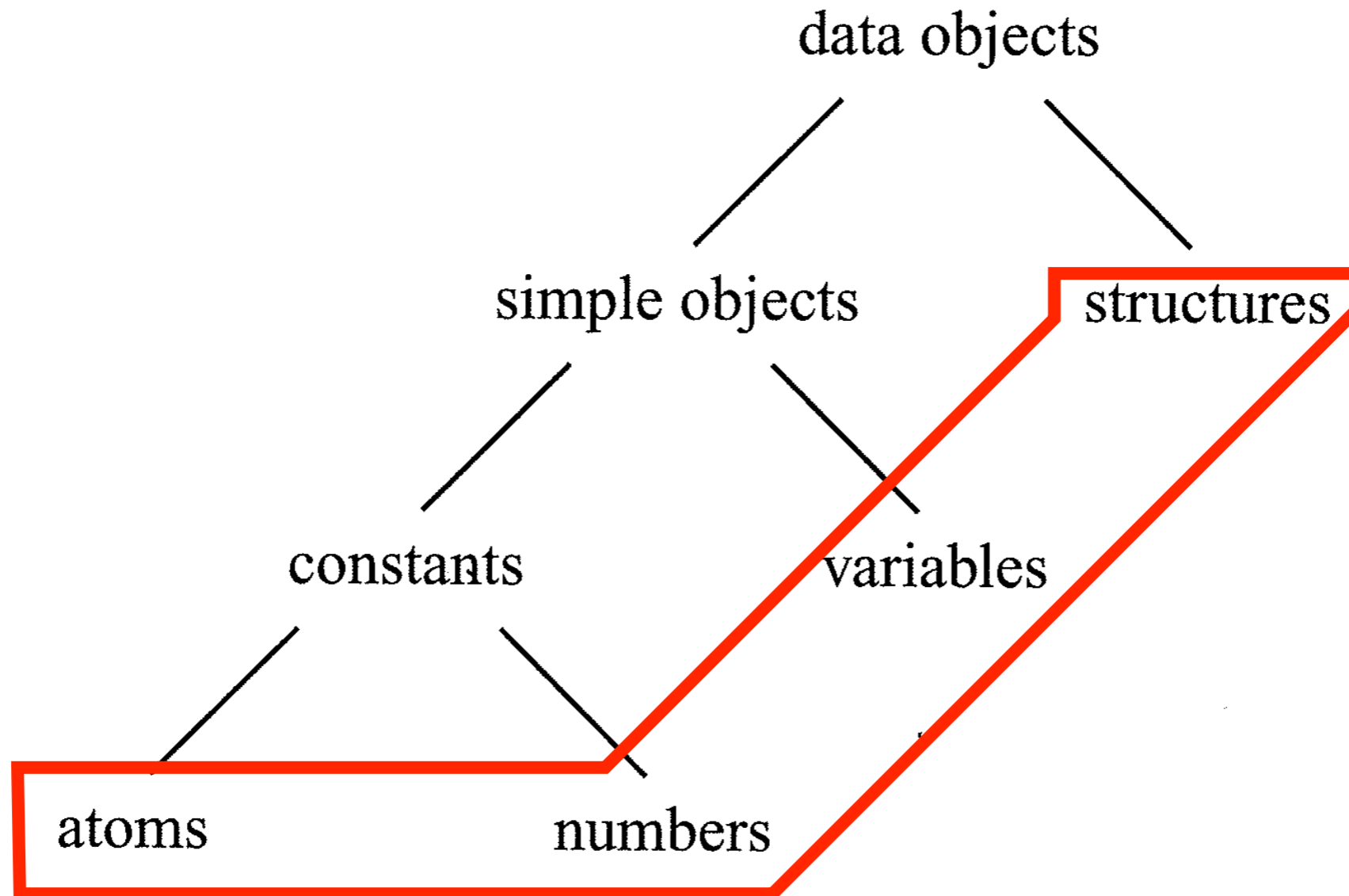


**Figure 2.1** Data objects in Prolog.

# Terms



**Figure 2.1** Data objects in Prolog.

**Atoms, numbers, variables and structures are all terms.**

- The type of a term can be tested by the following predicates:

<b>var( X)</b>	X is a (non-instantiated) variable
<b>nonvar( X)</b>	X is not a variable
<b>atom( X)</b>	X is an atom
<b>integer( X)</b>	X is an integer
<b>float( X)</b>	X is a real number
<b>atomic( X)</b>	X is either an atom or a number
<b>compound( X)</b>	X is a structure

- Terms can be constructed or decomposed:

**Term = .. [ Functor | ArgumentList]**

**functor( Term, Functor, Arity)**

**arg( N, Term, Argument)**

**name( Atom, CharacterCodes)**

- Terms can be compared:

$X = Y$	X and Y match
$X == Y$	X and Y are identical
$X \neq Y$	X and Y are not identical
$X ::= Y$	X and Y are arithmetically equal
$X \neq Y$	X and Y are not arithmetically equal
$X < Y$	arithmetic value of X is less than Y (related: $=<$ , $>$ , $>=$ )
$X @< Y$	term X precedes term Y (related: $@=<$ , $@>$ , $@>=$ )

- A Prolog program can be viewed as a relational database that can be updated by the following procedures:

<code>assert( Clause)</code>	add <code>Clause</code> to the program
<code>asserta( Clause)</code>	add at the beginning
<code>assertz( Clause)</code>	add at the end
<code>retract( Clause)</code>	remove a clause that matches <code>Clause</code>

If you want to have a clause in your database and you want to be able to add or remove it dynamically (that is, when you query), you must declare it to be `dynamic` in gprolog with the `:- dynamic` designation. The compiler needs this designation when it consults your database.

You can add or remove any clause not already in your database without the `:-` designation.

gprolog does not have `assert/1`.

- All the objects that satisfy a given condition can be collected into a list by the predicates:

**bagof( X, P, L)**      L is the list of all X that satisfy condition P

**setof( X, P, L)**      L is the sorted list of all X that satisfy condition P

Recall the mathematical definition of a bag compared to the definition of a set.

A bag can have duplicates.

A set cannot. For example,  $\{a, b, b\} = \{a, b\}$ .

- Built-in procedures for reading and writing characters and terms are:

`read( Term)`                   input next term

`write( Term)`                   output Term

`put( CharCode)`               output character with the given ASCII code

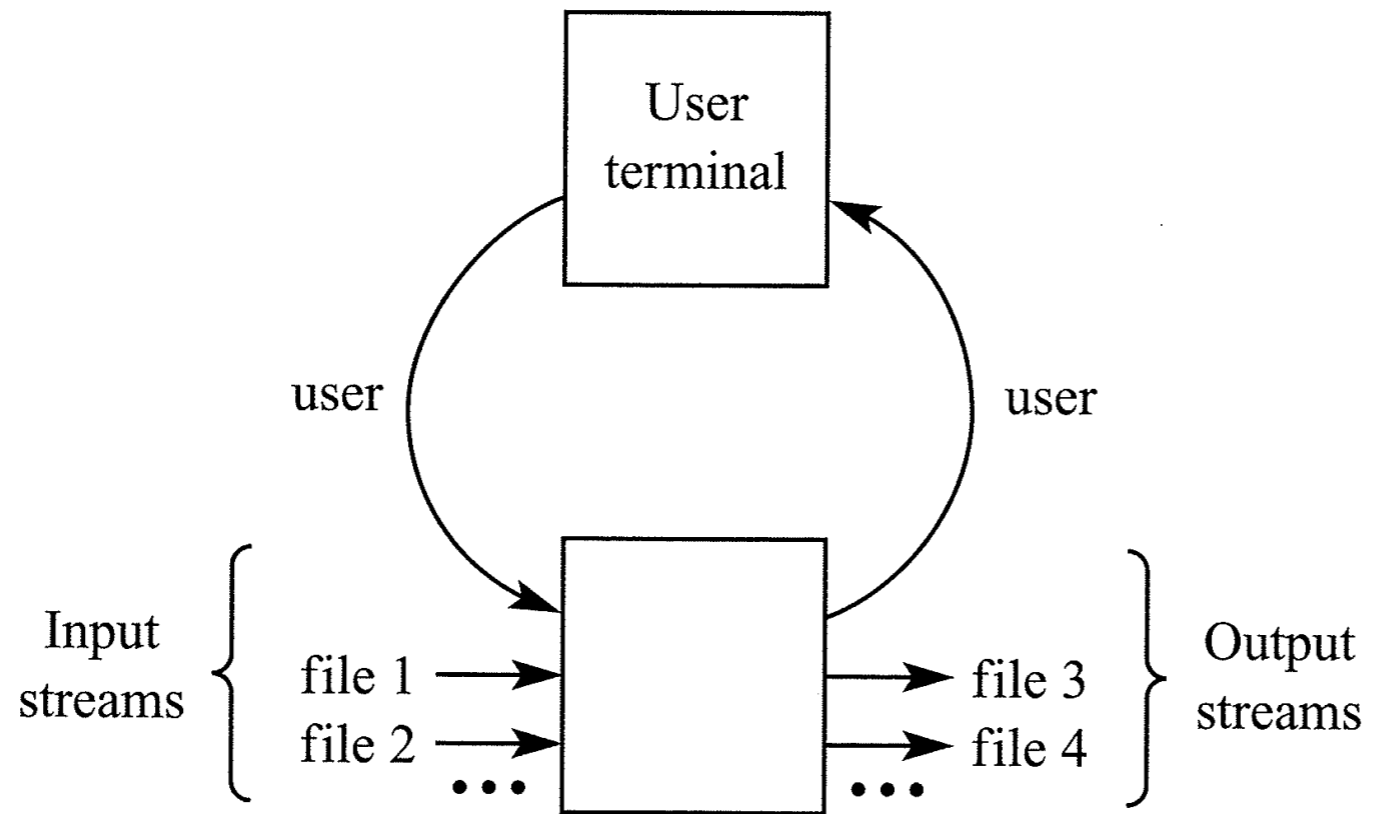
`get0( CharCode)`             input next character

`get( CharCode)`             input next 'printable' character



## Summary of `read( X )`

- The next term `T` is read and matched with `X`.
- If `X` is a variable, then `X` is instantiated to `T`.
- If there is no match, the goal `read( X )` fails with no backtracking.
- If `<control-d>` is read from the keyboard, or the end of file is reached in a file, `X` is instantiated to `end_of_file`.



**Figure 6.5** Communication between a Prolog program and several files.

- Switching between streams is done by:

`see( File)`

`File` becomes the current input stream

`tell( File)`

`File` becomes the current output stream

`seen`

close the current input stream

`told`

close the current output stream