# Orders of Growth and Tree Recursion 

Graphics primitive operations

Graphics primitive operations


Co-ordinate system

## CoSc 450: Programming Paradigms

## C-Curve code

(define c-curve

```
(lambda (x0 y0 x1 y1 level)
```

    (if (= level 0)
    (line \(x 0\) y0 x1 y1)
    (let ((xmid (/ (+ x0 x1) 2))
        (ymid (/ (+ y0 y1) 2))
        (dx (- x1 x0))
        (dy (- y1 y0)))
        (let ((xa (- xmid (/ dy 2)))
            (ya (+ ymid (/ dx 2))))
        (overlay (c-curve x0 y0 xa ya (- level 1))
        (c-curve xa ya x1 y1 (- level 1))))))))
    
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## C-Curve code

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```
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    (ymid (/ (+ y0 y1) 2))
        (dx (- x1 x0))
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## C-Curve code

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        (ymid (/ (+ y0 y1) 2))
        (dx (- x1 x0))
            (dy (- y1 y0)))
        (let ((xa (- xmid (/ dy 2)))
            (ya (+ ymid (/ dx 2))))
        (overlay (C-curve x0 y0 xa ya (- level 1))
```

Induction case

$$
(x 1, y 1)
$$

(ха, уа) •

$$
\left(x 0^{\bullet}, y 0\right)
$$

Figure 4.10 The three key points in a c-curve of level greater than zero.


## Level $=0$

Figure 4.10 The three key points in a c-curve of level greater than zero.


## Level $=\mathbf{I}$

Figure 4.10 The three key points in a c-curve of level greater than zero.

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## Level $=2$

Figure 4.10 The three key points in a c-curve of level greater than zero.

## Sierpinski's gasket - Exercise for the student



Figure 4.6 An example of Sierpinski's gasket.

